	Always ask, "What mood am I tr	Se toolkit © Pie Corbett 2024 ying to create?" – then you can select wo	
Nursery/Reception	uilds tension, scares the reader and keeps Y1/2: as in N/R+	s them wanting to find out what will happ Y3/4: as in Y1/2+	Y5/6: as in Y3/4+
Refer to the Description Toolkit and select aspects that apply to suspense e.g. Talk about what images and objects look like using adjectives (describing words): sharp, pointy teeth	 Put the main character into a scary or derelict setting: the forest, an old bridge, an empty house Isolate your character/s in the darkness/cold: Billy stepped forward into the dark forest. Lucy shivered in the icy air. Make the main character hear or see something (senses): He saw two orange eyes in the bushes. Use scary sound effects: something hissed or show a glimpse: a hand appeared Show that your character feels nervous or scared through carefully chosen verbs: crept, tiptoed, trembled, froze Create tension through short, punchy sentences: It was here. Introduce pace and drama through dramatic openers (fronted adverbials): At that moment, Suddenly, Unfortunately, Shock the reader with short exclamations: What a fool she was! 	 Use the weather and/or time of day to create atmosphere: All night, thunder growled overhead. Use empty words to hide the threat through pronouns: something, somebody, it or through ambiguous nouns: a silhouette, a vague shape Intensify the danger of the threat through their movements using suggestive verbs: skulked, smothered, slithered, grabbed Let the threat get closer and closer Show the character's feelings through their immediate reactions (emotive verbs): She froze. He gasped. Make the reader worried through rhetorical questions: Who had turned out the light? What was it? Inject pace and drama through a wider range of dramatic openers (fronted adverbials): e.g. Without warning, Out of the blue, In an instant, 	 Lull the reader with a cosy setting 'Show not tell' how the main character is feeling through their linked actions: Sam peered up the street and hoped the bus would not be too long. Make the setting sound dangerous through personification: The icy wind clawed at his skin. Make your character hear, see, touch, smell or sense something ominous: It was there; he knew it. He felt its presence. It had found him. Intensify the situation through repetition: Deeper and deeper she walked into the forest. Suggest something is about to happen: The world fell silent Reveal the character's thoughts: Luna wondered if she would ever escape. Slow the action down by using sentences of three and drop in clauses: Something was stalking him, watching his every move, waiting for him to make a mistake.